

#### **Beaconnect**

#### Continuous Web Performance A/B Testing at Scale

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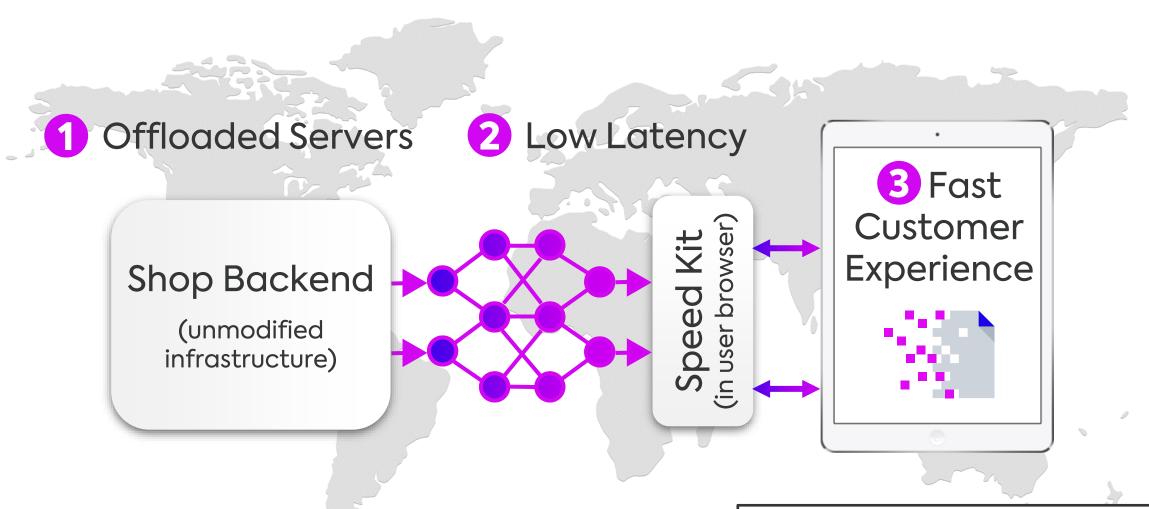








# Speed Kit: Web Performance Plugin





# Split Testing for Web Performance

#### **Speed Kit Users**



#### **Normal Users**











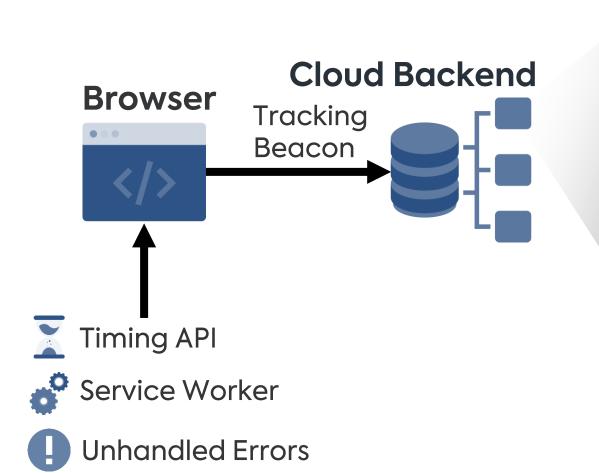
Speed Kit <u>enabled</u>

- Measurable uplift:
  - + Performance
  - + User engagement
  - + ...

 Speed Kit <u>disabled</u> (no acceleration)



# Real-User Monitoring (RUM)



Time-to-First-Byte First (Contentful) Paint DOM Timer First Input Delay	Performance
Session Length Time on Site First User Interaction Bounce Rate	User Engagement
Page Views & Sessions Browser Distribution JavaScript Errors Caching Insights	QA Metadata



## Real-User Monitoring (RUM)

Collection Ingestion **Analytics** Reporting Performance Dashboard Tracking (RUM) Dashboard Real-Time **Alerting** Ad-hoc **SQL** Interface Custom Raw PI tracking Materialized views & meta data & aggregations Historical data Custom tracking



## Real-User Monitoring (RUM)

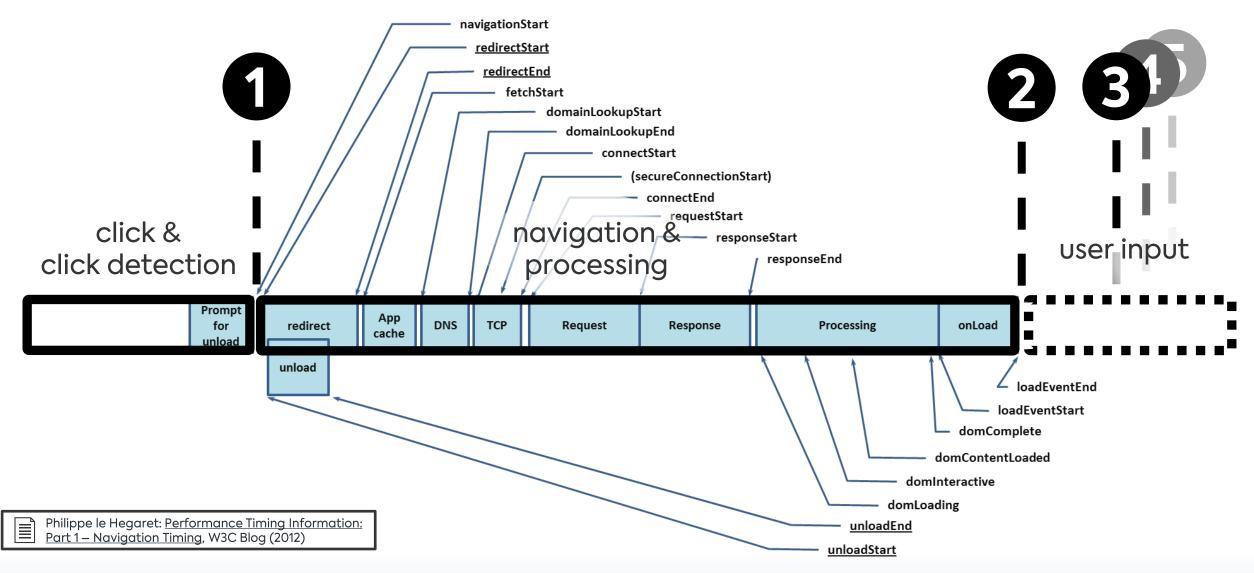
#### Collection Ingestion **Analytics** Reporting Performance Dashboard Tracking QA (RUM) Dashboard Real-Time **Alerting** Ad-hoc **SQL** Interface Custom Raw PI tracking Materialized views Reporting & meta data & aggregations

Historical data

**Custom tracking** 

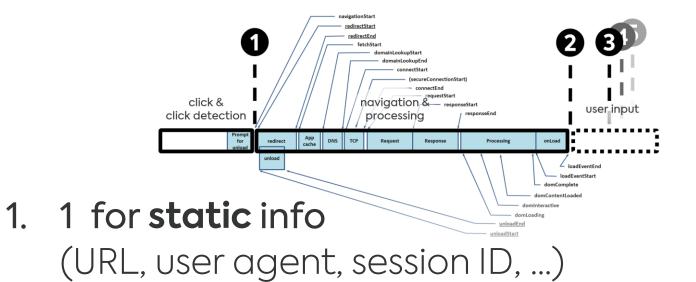


#### When to Send Data Beacons?





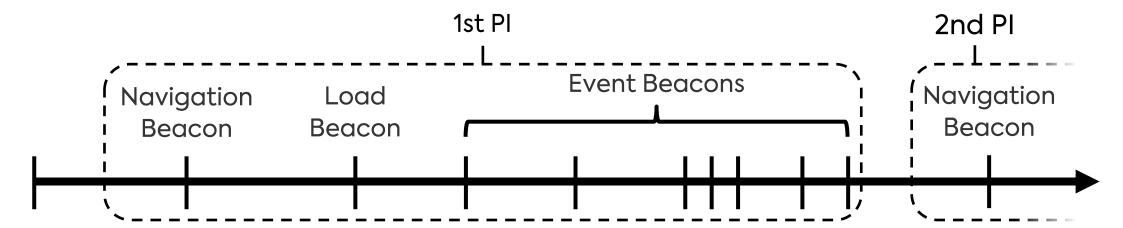
### Types of Data Beacons



- 2. 1 for timings (TTFB, load time, FCP, ...)
- 3. **O-n for events** (first input, add-to-cart, ...)



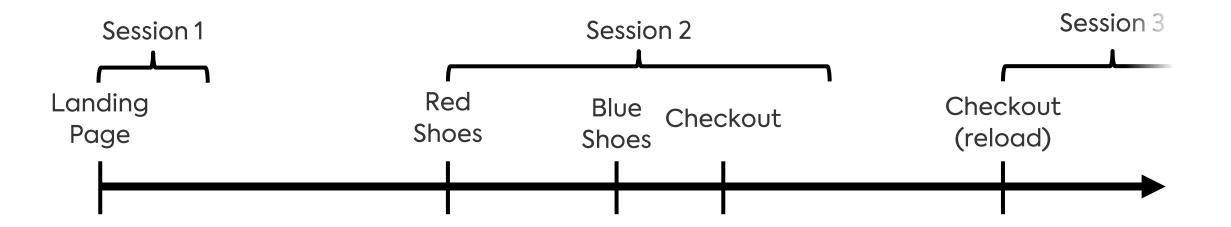
## **Aggregating Page Impressions**



- Beacon Join → PI: How do we handle events that come late?
  - Simply wait 5 minutes?
  - Wait for next PI or session timeout?
  - **.**..?
- How to resolve user agents?



# **Aggregating Session Data**



- Bounces & Session End: find out when and where people leave
- Session timeout after 30 minutes of <u>inactivity</u>



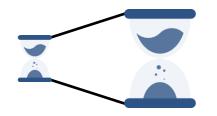
## **Batch Processing & Latency**

#### **Alerting**











#### **Trend Analysis**

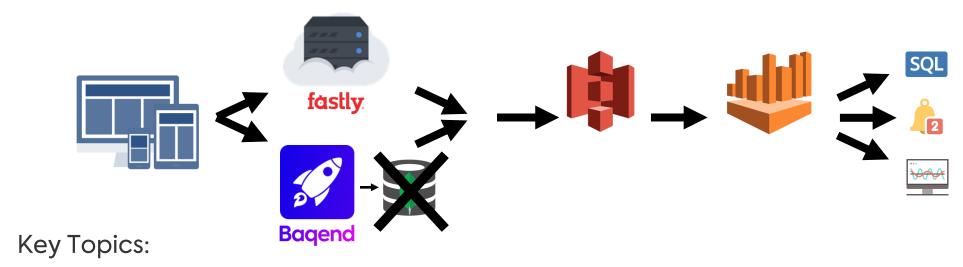


- Simple metrics / little context
  - Counters
  - Extreme values
  - Specific errors

- Complex aggregations / huge time windows
  - Average session length
  - Performance by month
  - Seasonal effects



### **Beaconnect: Continuous Processing**





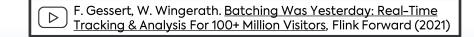
**Continuous Aggregation** 



Real-Time Reporting & Analytics

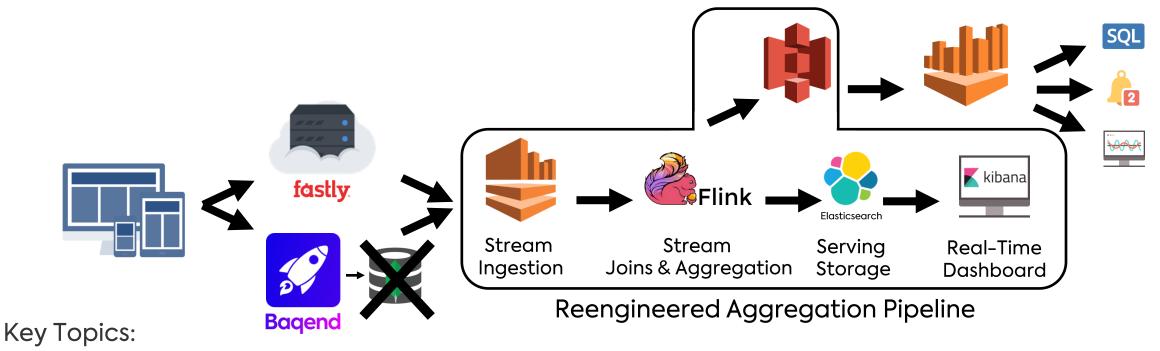


Extreme Scalability





### Beaconnect: Continuous Processing





**Continuous Aggregation** 



Real-Time Reporting & Analytics

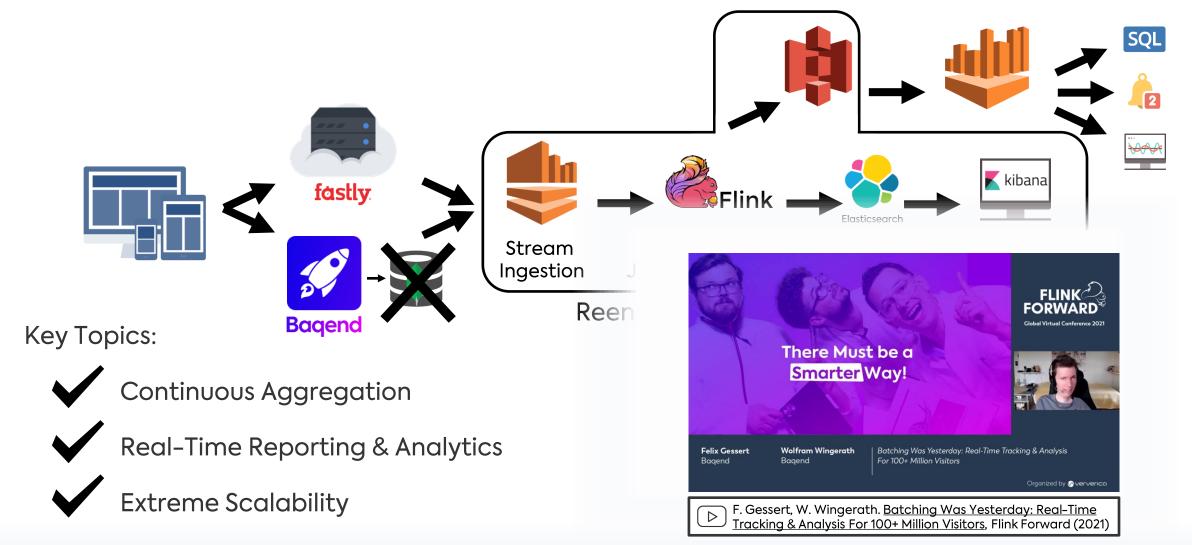


Extreme Scalability

F. Gessert, W. Wingerath. <u>Batching Was Yesterday: Real-Time</u>
<u>Tracking & Analysis For 100+ Million Visitors</u>, Flink Forward (2021)

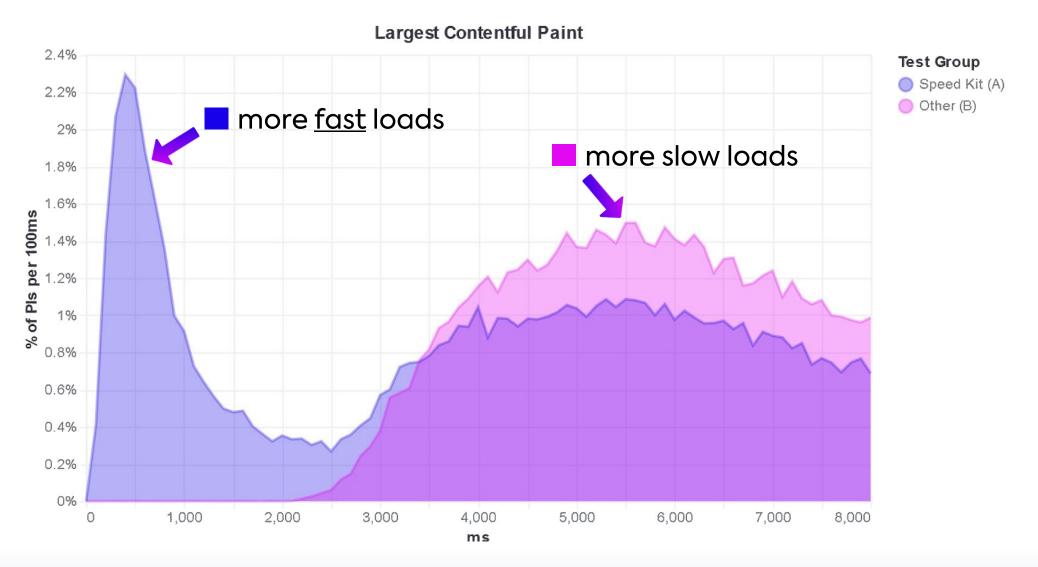


### **Beaconnect: Continuous Processing**





# Real-Time Dashboarding Example



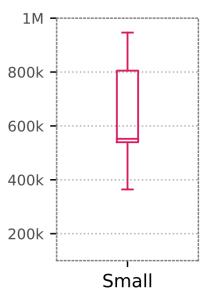


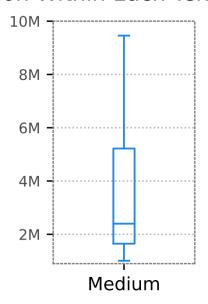
# Traffic\* Across 3 Orders of Magnitude

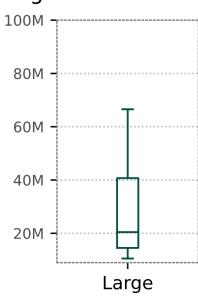
#### Overall Monthly Traffic

- >100M users
- >200M sessions
- >650M PIs
- >3B data beacons

#### PI Distribution Within Each Tenant Segment







<sup>\*</sup>Monthly Page Impressions (PIs)



# 3-Level Aggregation

Partial Page Impressions (PPIs)
Enhanced Data Beacons

Time	Browser	Device	Test Group	First Contentful Paint (FCP)
11:05:04.578	Firefox	Mobile	Speed Kit	127ms
11:06:48.139	Chrome	Mobile	Original	958ms

**1-Min. Time Windows** Immediate Aggregates (Storage)

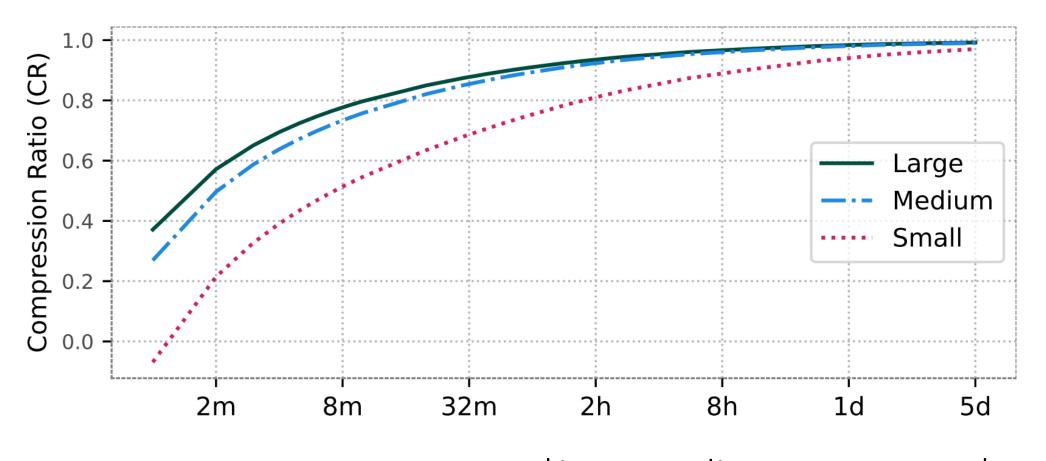
	Browser	Device	Test Group	First Contentful Paint (FCP)
	Firefox	Mobile	Speed Kit	{200ms: 1, 500ms: 2}
11:05	Firefox	Mobile	Original	{600ms: 2, 800ms: 5}
	Safari	Desktop	Original	{1100ms: 1}
	Firefox	Mobile	Speed Kit	{200ms: 3}
11.06	Chrome	Mobile	Speed Kit	{400ms: 2}
11:06	Opera	Tablet	Original	{700ms: 1, 1300ms: 2}
	Safari	Desktop	Original	{600ms: 4, 900ms}

Arbitrary Time Windows
Real-Time Reporting (Dashboard Queries)

11:05	Browser	Device	Test Group	First Contentful Paint (FCP)
_ 11:06	Firefox	Mobile	Speed Kit	{200ms: 4, 500ms: 2}



# Dashboarding Query Efficiency



Compaction Ratio:  $CR = 1 - \frac{|intermediate aggregates|}{|PIs|}$ 





- Prefetching & Click Prediction
- Connection-Aware
  - Compression & Push
  - Image Optimization
- Vision-based
  - Image Optimization
  - Regression Testing (QA)
  - Speed Metrics (SI/FMP)

- Anomaly detection on Real-User Data
- Content-basedStaleness Minimization
- Workload-basedTTL Estimation
- Config Optimization
- Dynamic Block Inference
- Dual & Adaptive Bloom Filter





Questions?

Material available at:

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